

Integrating Technology and Engineering in a STEM Context

Engineering byDesign™ – Maximizing Design and Inquiry through Integrative STEM Education

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The Setting



***Imagine** students entering the classroom with an enthusiasm that cannot be contained. They come from all walks of life and with different experiences and backgrounds and are eager to engage in learning. **Inspiration** and innovation are on their mind. Connecting what they learned in their Science and Math classes is now being applied in another class they take called Technology and Engineering. **Opportunity** is what they see for their future.*

Something about connecting all the dots from all their classes propels them to change their outlook. To get involved. To get excited about school. To envision their future.

This is just what is happening in over 1800 classrooms, with over 53,000 students in over 580 schools nationwide. Teachers in these classrooms are using a program called **Engineering byDesign™ (EbD™)** to deliver Technology and Engineering in a STEM context. Schools in inner-city, urban, suburban and rural settings are all participating in the Program as “EbD-Network™ Schools.” Network schools have Agreements in place that are signed by the teacher, principal, supervisor, and superintendent. The EbD-Network™ has experienced an average annual growth rate of 35% since its inception in 2007 (ITEEA, 2013). EbD™ is successful because it is hands-on, relevant to the student, and uses real-world problems as the context for teaching and learning.



Engineering byDesign™ is a standards-based Integrative STEM Education model program that was developed by the International Technology and Engineering Educators Association’s STEM Center for Teaching and Learning. The vision was to take multiple sets of content standards and transform them into classroom practice that brings the Technology and Engineering to STEM. In its infancy, EbD™ focused on *Standards for Technological Literacy* (ITEA), *National Science Education Standards (NRC) / Benchmarks for Science Literacy* (AAAS) and *Principles & Standards for School Mathematics* (NCTM). Since late 2011, EbD™ has moved to work specifically with the Common Core State Standards (CSSO/NGA) to include Mathematics and English/Language Arts. As the Next Generation Science Standards (NGSS) were developed (NGSS Lead States, 2013), EbD™ has worked to include Science and Engineering practices, crosscutting concepts, and disciplinary core ideas to ensure that students are technologically literate using NGSS materials and *Standards for Technological Literacy*. (ITEEA 2000, 2002, 2007).

To set the stage for *Integrating Technology and Engineering in a STEM Education Context* the authors begin with a common understanding of not just STEM education, but Integrative STEM Education. Integrative STEM Education is operationally defined as “the application of technological/engineering design based pedagogical approaches to *intentionally* teach content and practices of science and mathematics education concurrently with the content and practices of technology/engineering education. Integrative STEM Education is equally applicable at the natural intersections of learning within the continuum of content areas, educational environments, and academic levels” (Wells & Ernst, 2012). Using the Wiggins and McTighe (1998) Understanding by Design Model, curriculum and assessments have been developed and has driven the development of focused professional learning communities.



Overview of the Program

EbD™ is a standards-based model that address the four National Science Education Standards (NSES) goals (NRC, 1996) in an integrative STEM context. As EbD™ was developed, authors from the science, technology and engineering, and mathematics community coordinated their writing efforts to address the ideals and underlying goals from each of the respective content standards.

These broad overarching goals were used to ensure content richness and depth:

1. *Knowing and understanding the natural and the designed world;*
2. *Using appropriate scientific and engineering processes to inform decision-making;*
3. *Engage the public in matters of technological and scientific awareness and concern;*
4. *Use data to inform productivity as it relates to the natural and designed worlds in today's global marketplace.*

With the introduction of the *Next Generation Science Standards* (NGSS) (NGSS Lead States, 2013), the model has re worked content to not just “align” with the standards, but carry on the

tradition of a standards-based approach to development and implementation. The EbD™ Program fits neatly into the Advances in the NGSS: An example of the crosswalk between NGSS and *Standards for Technological Literacy* follows in Figure 1.

		KEY 4 = Benchmark must be covered in detail, lessons and assessments cover this content 3 = Benchmark is covered, but topics and lessons do not center on them 2 = Topics and lessons refer to previous knowledge and integrate content covered 1 = Topics and lessons refer to previous knowledge	Standards for Technological Literacy	Engineering byDesign™		
				Exploring Technology	Invention & Innovation	Technological Systems
4	Construct an argument supported by evidence for how increases in human population and per-capita consumption of natural resources impact Earth's systems.		5-F	4	3	
MS-ETS1-	Engineering Design					
	Students who demonstrate understanding can:					
1	Define the criteria and constraints of a design problem with sufficient precision to ensure a successful solution, taking into account relevant scientific principles and potential impacts on people and the natural environment that may limit possible solutions.		8-G	4	4	4
2	Evaluate competing design solutions using a systematic process to determine how well they meet the criteria and constraints of the problem.		2-S, 8-F, 11-I	4	4	4
3	Analyze data from tests to determine similarities and differences among several design solutions to identify the best characteristics of each that can be combined into a new solution to better meet the criteria for success.		11-K, 11-L	4	4	4
4	Develop a model to generate data for iterative testing a modification of a proposed object, tool, or process such that an optimal design can be achieved.		2-T, 9-H	4	4	4

Figure 1 Middle School NGSS Alignment (Partial)

The Goals and Organizing Principles of EbD™ are based on STL and aligned with NGSS, NSES, and the Common Core State Standards. The program is organized around ten principles and has established goals to restore America's status as the leader in innovation, by providing a program for students that constructs learning from a very early age and culminates in a capstone experience that leads students to become the next generation of engineers, technologists, innovators, and designers (ITEEA, 2013). These principles are very large concepts that identify major content organizers for the program. The seven organizing principles are:

1. Engineering through design improves life.
2. Technology and engineering have affected, and continues to affect everyday life.
3. Technology drives invention and innovation and is a thinking and doing process.
4. Technologies are combined to make technological systems.
5. Technology creates issues and impacts that change the way people live and interact.
6. Engineering and technology are the basis for improving on the past and creating the future.
7. Technology and engineering solve problems.
8. Technology and engineering use inquiry, design and systems thinking to produce solutions.
9. Technological and engineering design is a process used to develop solutions for human wants and needs
10. Technological applications create the designed world.

EbD™ Development – A Unique Approach

In the beginning (1998) development began on the creation of a standards-based model. It was focused on how to deliver newly developed standards – to translate them from broad statements to student learning objectives and professional development. As EbD™ was conceived, it was not about more math and science, but about connecting math and science to technology and

COMMON CORE STATE STANDARDS INITIATIVE PREPARING AMERICA'S STUDENTS FOR COLLEGE & CAREERS		KEY	STL	Exploring Technology	Invention & Innovation	Technological Systems
		4 = Benchmark must be covered in detail, lessons and assessments cover this content 3 = Benchmark is covered, but topics and lessons do not center on them 2 = Topics and lessons refer to previous knowledge and integrate content covered 1 = Topics and lessons refer to previous knowledge © International Technology and Engineering Educators Association				
Mathematics- Middle School						
6.RP Ratios and Proportional Relationships						
6.RP.1	Understand the concept of a ratio and use ratio language to describe a ratio relationship between two quantities. For example, "The ratio of wings to beaks in the bird house at the zoo was 2:1, because for every 2 wings there was 1 beak." "For every vote candidate A received, candidate C received nearly three votes."		9-D,E	4		
6.RP.2	Understand the concept of a unit rate a/b associated with a ratio $a:b$ with $b \neq 0$, and use rate language in the context of a ratio relationship. For example, "This recipe has a ratio of 3 cups of flour to 4 cups of sugar, so there is $3/4$ cup of flour for each cup of sugar." "We paid \$75 for 15 hamburgers, which is a rate of \$5 per hamburger."		11-C	3		
6.RP.3	Use ratio and rate reasoning to solve real-world and mathematical problems, e.g., by reasoning about tables of equivalent ratios, tape diagrams, double number line diagrams, or equations		11-E	4		
7. N.S. The Number System						
7.NS.1.	Apply and extend previous understandings of addition and subtraction to add and subtract rational numbers; represent addition and subtraction on a horizontal or vertical number line diagram.		13-C		1	
7.NS.2	Apply and extend previous understandings of multiplication and division and of fractions to multiply and divide rational numbers.		13-E		4	
7.NS.3	Solve real-world and mathematical problems involving the four operations with rational numbers.		11-G		4	
8.G Geometry						
8.G.5	Use informal arguments to establish facts about the angle sum and exterior angle of triangles, about the angles created when parallel lines are cut by a transversal, and the angle-angle criterion for similarity of triangles. For example, arrange three copies of the same triangle so that the sum of the three angles appears to form a line, and give an argument in terms of transversals why this is so.					0
8.G.6	Explain a proof of the Pythagorean Theorem and its converse.					0
8.G.7	Apply the Pythagorean Theorem to determine unknown side lengths in right triangles in real-world and mathematical problems in two and three dimensions.		13-E			2
8.G.8	Apply the Pythagorean Theorem to find the distance between two points in a coordinate system.		13-F			2
8.G.9	Know the formulas for the volumes of cones, cylinders, and spheres and use them to solve real-world and mathematical problems.		13-G			3

engineering – little “e” – used as a verb: to teach all students to think or learn to engineer or use engineering concepts (ITEA 2006)

Figure 2: Common Core – STL Responsibility Matrix used by curriculum and assessment teams.

engineering. Author teams of science, mathematics, and technology/engineering were brought together to develop each guide based on the standards and benchmarks in their content area to ensure STEM content. Each Unit and Lesson prescribes the level of coverage that authors use in developing the content into classroom instruction. The grid in Figure 2 shows the relationship between Common Core State Standards – Mathematics, Standards for Technological Literacy, and EbD™.

EbD™ - A STEM Program for ALL Students

Throughout development, the focus had to be on a Program that could be implemented in any school in the country, be Integrative STEM, be rigorous enough to challenge the brightest, be flexible, affordable, and accountable. Foremost in the minds of the designers, this meant that the

material presented had to be for all students. Therefore, EbD™ was designed with the “little e” in mind – providing the experiences a student will need to understand how the natural world and the designed world are used to design the future.

There is a distinct difference between helping all students to learn about an engineering way of thinking, versus the knowledge and skills required to prepare a student whose goal is to become an Engineer (the Big “E”). Further, the developers understand that if students grasp the little “e” that the Big “E” will certainly follow. That is, they will be prepared for a career as an Engineer.

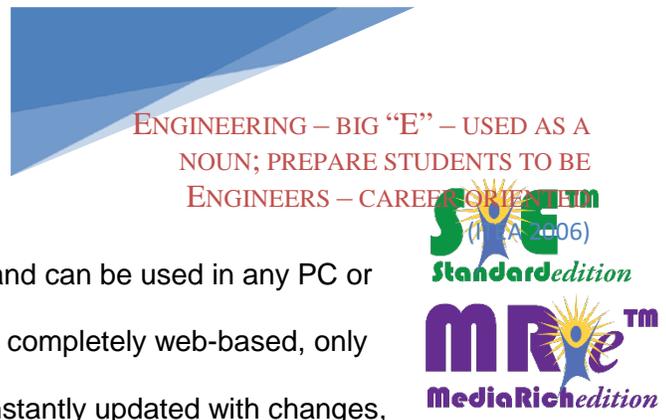
Throughout the Building Blocks (STEM for Grades K-5) and the secondary courses, materials are presented in a 5-E (Bybee, 1998)/ 6-E Lesson Plan (Burke, 2014) format. This format uses extension lessons that address further development of content connections with students.

Major Features of the Instructional Program

Curriculum – An Integrative Approach for Teachers

EbD™ materials are classroom ready, so teachers can focus on student learning, not on “how” to deliver a lesson. Valuable time can be lost if a teacher is unsure of what comes next. Moreover, if a teacher does not understand how the Unit and subsequent lessons flow, vital portions of a Unit may not be covered as intended, or not covered at all.

EbD™ is now available in two versions. The StandardEdition (EbD-SE™) is what can be obtained from the ITEEA store (www.iteea.org), runs on a CD, and can be used in any PC or Mac computer. The MediaRichEdition (EbD-MRe™) is completely web-based, only available for schools in the EbD-Network™, and is constantly updated with changes, resources provided by teachers, and as its name implies – is *media rich*.



Engaging teachers with a dynamic curriculum, integrated online learning community and on-line assessment tools that can form the basis for informing instruction required a multi-faceted approach. The MRe™, being web-based, provides the platform for updating content on a daily

basis when needed or for rearranging content. In 2011, an integrated approach to curriculum, professional development, and assessment was unveiled through the creation of the EbD-Portal™ (Figure 3). The Portal connects what teachers need most when they need it most: online curriculum (MRe), online learning communities, and Pre-Post assessment tools (Student Assessment and Design Challenge).

Figure 3. EbD-Portal Resources



EbD™ - Core Program

The EbD model (Figure 4) consists of Building Blocks at Grades K-5, and courses in each of the Grade-bands for middle school (Grades 6-8) and high school (Grades 9-12). Each elementary EbD-TEEMS™ Building Block consists of 20 lessons and incorporates an Integrative STEM approach to delivering material that was previously presented in a traditional manner. Building Blocks may be completed in a 1 week period, or implemented over a 6 week period. The Building Blocks are the first materials in EbD™ to be based on NGSS, NSES, CCSS, STL, and aligned to the NAE’s Grand Challenges for Engineering.

CORE PROGRAM	K-2	EbD-TEEMS™		1-6 weeks
	3-5	EbD-TEEMS™ I ²		1-6 weeks
	6	<i>Exploring Technology</i>		18 weeks
	7	<i>Invention and Innovation</i>		18 weeks
	8	<i>Technological Systems</i>		18 weeks
	9	<i>Foundations of Technology</i>		36 weeks
	10-12	<i>Technology and Society</i>		36 weeks
	10-12	<i>Technological Design</i>		36 weeks
	11-12	<i>Advanced Design Applications</i> *		36 weeks
	11-12	<i>Advanced Technological Applications</i> *		36 weeks
	11-12	<i>Engineering Design (Capstone)</i>		36 weeks

Figure 4. The EbD™ Core Program

The Middle School Program consists of three courses that explore the relationship between inquiry and design, then uses the knowledge and skills learned to invent and innovate, and then apply the engineering design processes to further develop understanding of how to combine the core areas of technology to create systems.



The high school program provides for a foundational course that builds upon the knowledge and skills learned in elementary and middle school to develop deeper understanding and skills around the natural and designed world. While there are six courses listed in the Core Sequence, it is anticipated that a high school would offer the Foundations course in Grade 9 and Engineering Design (capstone course) in Grade 12. This would leave two courses that could be chosen from the remaining four in the Core as time, resources, and teacher expertise allows.



EbD-Network™ of Schools

One of the challenges of a standards-based, dynamic curriculum is the ability to ensure that the materials are teacher ready and that the infrastructure is easily updated. More important is to have a committed group of teachers that implement the materials with fidelity, utilize the assessment tools as they were designed, and participate in the online learning community. The EbD-Network™ of schools are teachers that have committed to all of these points. Figure 5 shows the growth in the Network School program. Since 2007 the program has grown at a rate of approximately 35% per year

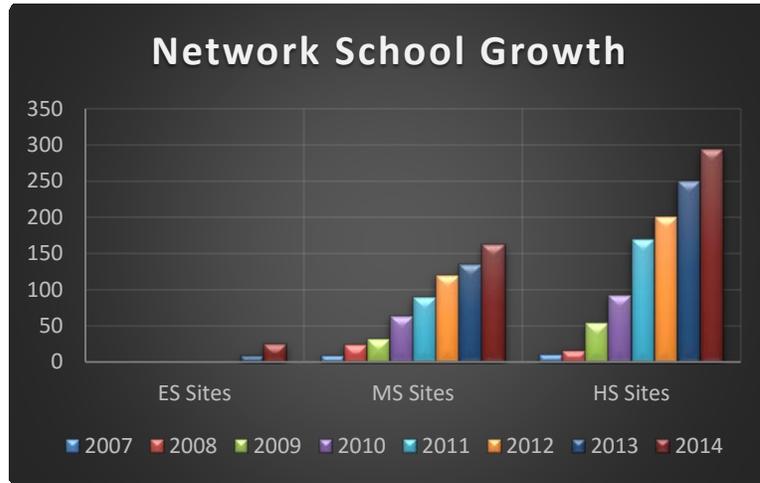


Figure 5: *EbD-Network™ School Growth*

Membership in the Network varies. Individual schools as well as districts large and small have joined the Network, providing the MRe™ resources to all their teachers. The Network is comprised of inner-city schools, private schools, STEM Academies, Technical Centers, urban, rural, and suburban schools.

Curriculum Foundations

EbD™ enhanced validity by actively engaging with several states involved with the requirements for Race to the Top (U.S. Department of Education, 2014). Specifically, EbD™ focuses on the five core education reform areas. First, the nationally-recognized standards upon which EbD™ curriculum and assessments are based help prepare students to succeed in college and the workplace and to compete in a global economy. Secondly, the system for collecting and



reporting EbD™ assessment data measures student growth and success formatively as well as summatively which informs teachers and principals about how they can improve instruction. Thirdly, the STEM⊕CTL's consortium of states developed a system that provides real-time data for teachers on student progress and the integration of

assessments and curriculum as determined by Race to the Top. Opportunities for state, district, and local professional development can take place with trained Teacher Effectiveness Coaches (TECs) from the STEM⊕CTL. EbD™ materials are created using sound curriculum models and are coordinated/mapped to the three areas for the National Assessment of Educational Progress (NAEP) Technology and Engineering Literacy Assessment (WestEd, 2009) as well as the Engineering Grand Challenges (NAE 2010). The 6E Learning byDeSIGN™ Model (Burke, 2014) found in Table 1 provides students with a solid foundation for future STEM learning throughout the K-12 materials. A student centered model, it is designed to maximize the connections between

design and inquiry in STEM classrooms.

Additionally, the program is built on constructivist models and creates awareness and competence over time as it builds on learned knowledge and skills.

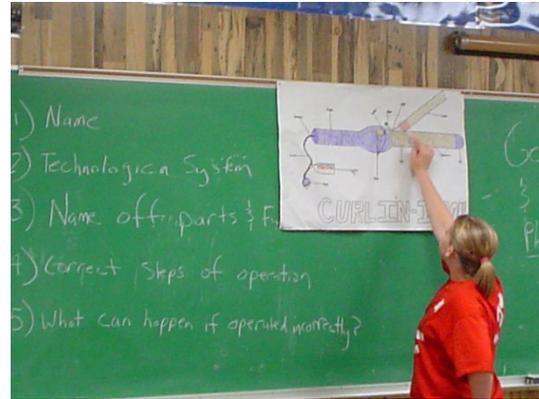


Table 1

The ITEEA 6E Learning byDeSIGN™ Instructional Design Model (Burke, 2014)

Engage	The purpose of the ENGAGE phase is to pique student interest and get them personally involved in the lesson, while pre-assessing prior understanding.
Explore	The purpose of the EXPLORE phase is to provide students with the opportunity to construct their own understanding of the topic.
Explain	The purpose of the EXPLAIN phase is to provide students with an opportunity to explain and refine what they have learned so far and determine what it means.
eENGINEER	The purpose of the eENGINEER phase is to provide students with an opportunity to develop greater depth of understanding about the problem topic by applying concepts, practices and attitudes. They use concepts learned about the natural world and apply them to the man-made (designed) world.
Enrich	The purpose of the ENRICH phase is to provide students with an opportunity to explore in more depth what they have learned and to transfer concepts to more complex problems.
Evaluate	The purpose of the EVALUATION phase is for both students and teachers to determine how much learning and understanding has taken place.

Professional Development

For EbD-Network Schools, the online learning community is part of their “Network” agreement. In addition to the online learning community, the Center provides summer professional development opportunities around the country each summer. These Institutes are typically a one-week professional development experience where teachers experience the content of the course. Included in this PD are the Integrated STEM connections to mathematics and science so that teachers are able to return to the classroom and implement a successful Integrative STEM



program. There are additional PD opportunities online and at the ITEEA annual conference.

The EbD™ curriculum and professional development model challenges the existing silo mentality framework by presenting a viable alternative for teaching STEM education as a learner-centered integrative process. The EbD™ approach challenges the silo instructional norms, where students learn that content is fragmented and exists in isolation from other content (Humphreys, Post, & Ellis, 1981). Furthermore, research has revealed that students engaged in integrative instruction outperform those in traditional classrooms on standardized tests (Hartzler, 2000). Specific to the pedagogical connections within EbD™ curriculum, the integrative STEM education technological/engineering design based pedagogical model presented in Figure 7 (Wells, 2009) depicts the integration of T&E design where scientific inquiry is an integral element of design. In upper level EbD™ courses the transdisciplinary approach is more the norm for addressing design challenges that require discipline-specific content at varying levels of complexity in the development of a design solution. This approach helps students recognize the natural intersect between T&E design based learning and scientific inquiry (Klein, 1996; Lewis, 2006). The EbD™ curriculum is intended to capitalize on the intersections of STEM content and practices in a manner congruent

with how the brain organizes information and constructs knowledge (Bruning, Schraw, Norby, & Ronning, 2004; Shoemaker, 1991).

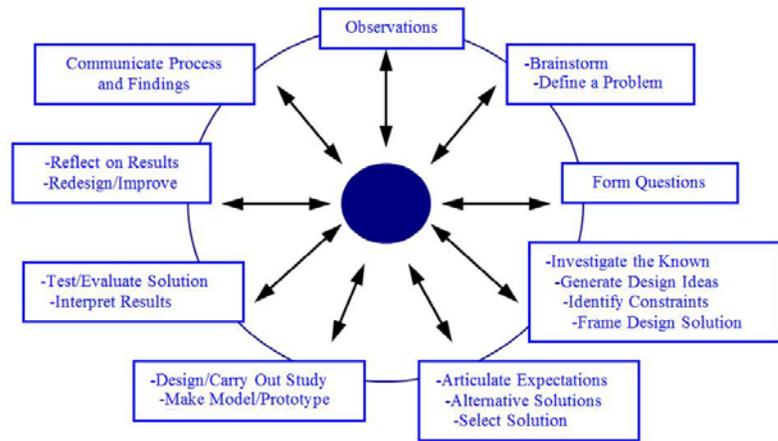


Figure 7. Integrative STEM Education T/E DBL Pedagogical Model (Wells, 2009)

The EbD-Portal™ professional development model provides a unique environment based on a pedagogical commons approach (Wells, 2008, 2010) whereby teachers engage in a common curriculum using a variety of appropriate instructional strategies and assessment of integrative achievement found to effectively promote STEM integration (Miller, 2005; Satchwell & Loepp, 2002).

Collaborators

EbD™ has collaborators at all levels – from instructional design to corporate support. Eighteen states participate in the EbD Consortium of States that drive the development of materials and the EbD-Network. Schools in an additional five states also participate in the Network. In Figure 4 (EbD™ Core Program), logos represent where collaborations with the National Science Foundation (NSF) and the National Aeronautics and Space Administration (NASA) funded projects that developed individual units or courses.

Evidence for Success

Types of Information Collected

Information, including demographics is collected on Network schools. For students, a pre-test is used to ascertain their prior knowledge and provides the teacher with information necessary to plan instruction that is responsive to students' needs. The student pre-test is intended to be both an embedded assessment and a methodology for connecting student prior knowledge to content and skills. It is also an tool to determine grouping for collaborative learning. Formative assessments are included in the course guides and are recommended throughout instruction. These are used to obtain information in order to adjust teaching based on the learning needs of the students.

The summative assessments are used to obtain final data about student learning gains, achievement, and instructional effectiveness. There are two summative assessment options included: a rubric to score students' solutions to the design challenge and a more traditional assessment (posttest) that reflects the standardized testing format employed by states for accountability purposes. In the current era of standards and accountability, the use of both

summative assessment options is recommended. The following are findings from the Middle School courses offered by the EbD program (ITEEA, 2012).

1. *In the 2012-13 school year, Asian Females (14.57%) and African American Males (12.10%) reported the highest gains on EbD assessments.*
2. *Of the states reporting a minimum of 300 students, the three states that provided one-week professional development saw the highest student gains on the EbD Assessments.*
3. *In the three middle school courses (Exploring Technology, Invention & Innovation, and Technological Systems), between 2009 and 2011, the student perception of the relevance of science has grown. In 2009, 66.1% of the students indicated that science was very relevant or relevant to the course and in 2011 this number increased to 75.6%. This is a growth of 13.6%.*
4. *Specifically, in Exploring Technology, the student perception of the relevance of science at the end of the course has grown from 29.6% in 2009 to 43.7% in 2011, a growth of almost 34%.*
5. *In 2011, when students began a middle school EbD course, almost 50% of them indicated that mathematics is very relevant. This is an increase of 23% from 2009 when only 27.1% of the students believed mathematics was very relevant. This may indicate that students are seeing the value of mathematics and science when studying technology.*
6. *In middle school EbD courses, the percentage of students considering a career in an engineering field has increased from 7.6% in 2009 to 10.6% in 2011. While this is still a small overall percentage of the students considering engineering, the increase is notable.*

Varied Users of the Program

Endorsement of EbD™ is documented by the 18 consortium states, over 500 participating school systems reaching over 50,000 students in grades 6-12, and other organizations. The foundational document, *Standards for Technological Literacy* (ITEA, 2000, 2005, 2007), went through a rigorous review cycle that included a review by the National Research Council. The foreword is by William A. Wulf, President of the National Academy of Engineering (at the time of publication) and states, among other things, that: “[ITEEA] has successfully distilled an essential core of technological knowledge and skills we might wish all K-12 students to acquire.” Additionally, EbD™ has been endorsed by the States’ Career Clusters (NASDCTEc, 2013) for the Science, Technology, Engineering, and Mathematics (STEM) and Information Technology (IT) clusters.

Outside Evaluation/Observers

Most EbD™ curriculum was initially developed with support from the National Aeronautics and Space Administration (NASA) and the National Science Foundation (NSF) (see Figure 4).

EbD™ staff, TEC's, consortium members, and other partners are continually demonstrating in their classrooms and sharing at meetings and conferences. Presentations have included the NSTA Annual Conferences, NSTA STEM Forum and NSTA Professional Development Institutes.

Voices of Instructors/students

Over the past five years, the STEM Center for Teaching and Learning has engaged teachers in the program in summer institutes where they learn the pedagogy and technical workings of the EbD materials. Professional development participants are engaged in curriculum and assessment activities so they experience the EbD materials they will use with students. Pre and post surveys are given at each workshop and participant comments provide insight into various aspects of the program. Some of the quotes deal with the interactive nature of the curriculum: *"EbD curriculum put the E in Engaging"*, while others focus on the implementation model: *"EbD places STEM at the fingertips of America's students"*.

A sixth Grade student, in an article in a local newspaper wrote: *"The next thing we learned about was the Engineering Design Process of input (the problem), process (how you get to your solution), output (the solution), and feedback (how well it works). We also learned about journaling and scale drawings as part of this lesson. Then, to put it all together, we had to create a solution to make a pencil that we couldn't lose. Now we are learning about transportation subsystems and working on a project to create a vehicle that can be propelled by wind across ice. This helps us apply our knowledge of control, guidance, structure, support, suspension, and propulsion as well as our knowledge of the Engineering Design Process. Tech Ed is one of my favorite subjects. If you're going to take it, look forward to it!"* (Ruth Akers, Teacher, MD)

A ninth Grade student remarked the following: *"I never really understood the importance of science until I took this course. When we do an activity, our teacher is always showing us how this relates to the science and math we learn. I never had a class that helped me better understand other classes {subjects}."* (Unknown student, Maryland)

A STEM Supervisor had this to say about the Program. *“...the EbD program at the Middle School level is technology and engineering education with math and science embedded in the curriculum.”(Joey Rider-Bertrand, PA)*

Post-secondary partners had this to say. *“EbD™ provides exemplary standards-based curriculum and instructional materials for pre-service technology and engineering education teachers to model and use.” (Perry Gemmill, PA)*

An Elementary EbD Teacher and Teacher Effectiveness Coach. *“Math and science are an integral part of the activities and challenges presented in the EbD materials. While students are designing and building, they have the opportunity to learn many concepts For example, in math: measurement, money, graphing, comparing numbers, time, temperatures, weight, angles, and geometric shapes. Science concepts may include: the natural world, matter, animal shelters, weather magnets, simple machines, pneumatics, and the sun. As a teacher, how do you use the materials? Each year I align the curriculum I must teach with the activities and challenges within each Engineering by Design material. My main focus as I look through the activities is to connect them with the State science and social studies objectives. For instance, in science my students must learn about magnets. In order for them to gain a better understanding of repelling and attracting teams of students design and build a maglev train that actually works. As I watch my students participate in many of the activities in the EbD materials they are active participants who are enjoying themselves as they learn. I am a facilitator as they use their minds and hands to design and build.” (Kim Weaver, MD)*

Assessment Foundations

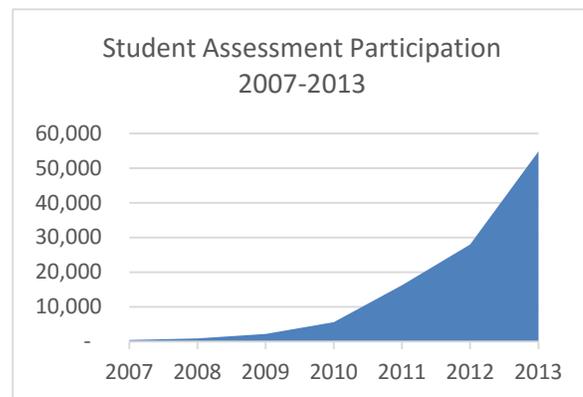
All assessments are based on the EbD™ Responsibility Matrix (Figure 2) which is used by authors in the development of each course. The matrix is based on *Standards for Technological Literacy* (ITEA, 2000, 2005, 2007) and lists all standards, benchmarks, and EbD™ courses. The codes listed in at the top of Figure 2 are inserted to insure curriculum and assessment developers are creating articulated materials that target the proper benchmarks. These codes are placed in the

Responsibility Matrix to align courses and benchmarks so curriculum writers, assessment developers, and professional development providers can quickly identify content covered.

An assessment blueprint and table of specifications is developed to further help the assessment team create items that match the

EbD™ Responsibility Matrix. A blueprint lists the STL benchmarks as well as other standards (i.e. Common Core Mathematics, Common Core English Language Arts, and NGSS) that have been cross walked in the curriculum and the depth of coverage (Figure 2). This assists the writers in determining how many assessment items need to

Figure 6: Nationwide Assessment Participation



be written for each benchmark. Processes include the annual refinement of existing items and the development of new test items to support the pre-post testing. Additionally, the assessment review team creates and updates the end of course design challenges. Here students work in groups to develop solutions to a design problem and then are rated on their knowledge of the design process and their entries in their Engineering Design Journal (EDJ). Figure 6 shows the assessment participation rates for the past seven years.

Integrative STEM Education and EbD – What Does it Look Like?

Foundations of Technology (FoT) is the first EbD™ course (9th Grade) for high school students because it builds upon the knowledge and skills learned in elementary and middle school. Students develop deeper understanding and skills around the natural world and the designed world by studying key concepts such as the engineering design process. The following lesson is typical of EbD Lessons Grades 6-12. Grades K-5 use a slightly different system, in that it is a Building Block consisting of 20 standards-based lessons. The overview that follows is an exemplar from FoT, *Unit 2, Lesson 1*:

Unit 2: Design

Lesson 1: The Engineering Design Process

Lesson Snapshot

Big Idea: The Engineering Design Process is a systematic, iterative problem-solving method that produces solutions to meet human wants and desires.

Teacher's Note: Big ideas should be made explicit to students by writing them on the board and/or reading them aloud. For deeper understanding, have students write the Big Idea in their own Engineering Design Journal (EDJ), using their own words if they choose.

Purpose of Lesson: Unit 2, Lesson 1 introduces students to the engineering design process and requires that they apply it.

Lesson Duration: Eight (8) hours.

Activity Highlights:

Engagement: Students will watch a video entitled, "How I Harnessed the Wind," from www.ted.com. Students will record notes on the process used in the video to harness the wind. The teacher will lead a discussion on the process that was used by William Kamkwamba to harness the wind.

Exploration: Given the steps of the Engineering Design Process on note cards (one step per card) (File 2.1.1 or File 2.1.2), students will attempt to place the steps in the correct order. Students will use prior knowledge and the sequence demonstrated in the engagement example to determine the order. The teacher will give feedback and prompt students to justify their order.

Explanation: The teacher presents the students with the correct sequence and delivers a presentation on the Engineering Design Process (Presentation 2.1.1). Students will record notes in their Engineering Design Journals (EDJ). A graphic organizer can be used to help students transition to the expanded Engineering Design Process (File 2.1.3). The teacher will deliver a presentation on the Pythagorean Theorem (Presentation 2.1.2), and use the Pythagorean Theorem Review (File 2.1.4) to work with students. Additional instructional resources are available in (Video 2.1.3).

Extension: Students will apply the steps of the Engineering Design Process to a simple design problem (File 2.1.5). Students will document the Engineering Design process in their EDJ. Students will apply mathematical concepts related to the design challenge (File 2.1.5 and File 2.1.6).

Teacher Note: The data collected during the testing/evaluation of the design challenge will be used in Unit 2, Lesson 2. The teacher should make sure all data is recorded.

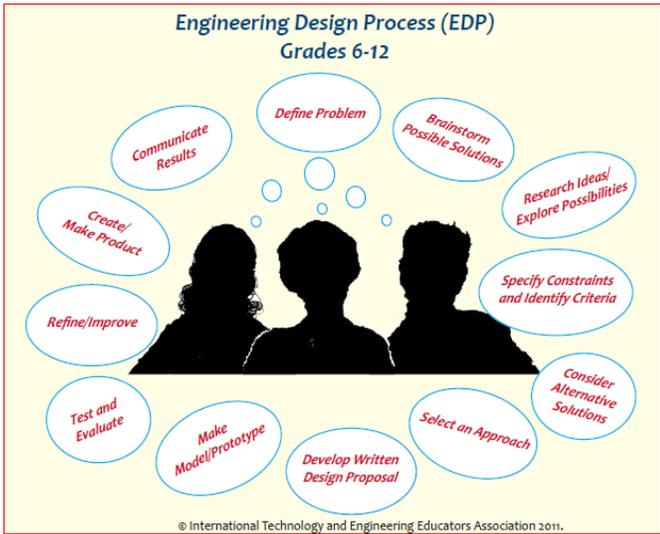
Evaluation: Student knowledge, skills, and attitudes are assessed using selected response items, brief constructed response items, and performance rubrics for class participation, discussion, and design briefs.



The screenshot shows the MediaRichedition website interface. At the top, there is a blue header with the 'MediaRichedition' logo on the left and navigation buttons for 'eBook', 'Assessment Portal', and 'FAQ' on the right. Below the header is a dark sidebar menu with links to Home, Introduction to EAO™, Course Overview, and Units One through Five. The main content area is titled 'Foundations of Technology, Third Edition / Technology, Engineering, and Design'. It features a sub-header for 'Unit 2: The Engineering Design Process' and a specific lesson title, 'Lesson 1: The Engineering Design Process'. The 'Big Idea' section states that the Engineering Design Process is a systematic, iterative problem-solving method. The 'Teacher's Note' provides guidance on how to use the Big Idea in the classroom. Below this, the 'Lesson Duration' is listed as eight hours, and the 'Required Knowledge and/or Skills' section lists prerequisites for students. At the bottom of the page, there is a 'Purpose of Lesson' section and a navigation bar with links for Snapshot, Standards/Benchmarks, Objectives, Assessment, Resources, SE Lesson Plan, Lab/Class Prep, and Supporting Files.

For each lesson, teachers are provided with an overview that includes standards and benchmarks, learning objectives, resource material lists, required student knowledge and/or skills, and student assessment tools and/or methods (including rubrics). A lesson plan that follows the 6E model is provided for each lesson along with a file detailing recommended laboratory-classroom preparation notes. Finally, all files associated with the lesson are provided. If there is a student activity or worksheet, exemplars are provided to help teacher with the teaching and learning process. For example, the following handout is a student worksheet of the engineering design process with all of the blanks completed:

Name:	Period:	Date:
Foundations of Technology		
Unit 2 Lesson 1: The Engineering Design Process		
File 2.1.3: Engineering Design Process Graphic Organizer		



Next Steps

In the past decade the focus on STEM education as an agenda for educational reform has brought about change not only in these four core disciplines, but in all disciplines and at all levels. This vision of teaching STEM content and practices as an integrative instructional approach has been the pedagogical premise of Technology and Engineering (T&E) Education



since the early 1900s and which continues today as reflected in the opening pages (pp. 6-9) of the *Standards for Technological Literacy* first published in 2000 (ITEA, 2000/2005/2007). Unique to Integrative STEM Education (I-STEM ED) for Technology and Engineering Education is the use of technological and engineering design based learning (T&E DBL) to intentionally teach content and practices of not only T&E, but science and mathematics as well (Wells, 2013, p. 29). As the flagship curriculum for ITEEA, EbD™ was designed to be the pathway for implementing the AAAS vision and its application of the I-STEM ED approach the vehicle for bringing together traditionally silo STEM disciplines. The hallmark of this curricular approach is the use of T&E to *intentionally* teach STEM content and practices as an integrative endeavor. Critical to the sustainability of EbD™ will be a continuous evolution in its evaluation of the model used for achieving 21st Century integrative STEM education learners.

A particularly daunting challenge for EbD™ PD is developing the required level of pedagogical content knowledge (PCK) demanded of the teacher attempting to implement T&E design based learning strategies. To evaluate the extent to which participating teachers have gained the ability to meet these demands, EbD™ is designing PD assessment that seeks to document the teacher learning process and ensuing changes in their pedagogical practices. Baseline information on participant characteristics is gathered through demographic data, and their

propensity to fully adopt the EbD™ instructional model is determined using the *Stages of Concern* (SoC) instrument. Evaluation of the instructional strategies employed by EbD™ teachers will be accomplished using the Indicators of Instructional Change (IIC) instrument for pre/post lesson analysis (Wells, 2007) in concert with an instructional observation protocol designed to gauge their level of PCK. This comprehensive approach to assessment was designed by EbD™ to accommodate the evolution of evaluation from its preordinate design of PD to that which is enacted (Wells, 2011).

What Yet to Try

As initially envisioned, EbD™ is a standards-based model designed to integrate technology and engineering within a STEM education context. The model is being implemented and practiced in more than 1800 classrooms across multiple states and annually engages more than 50 thousand students nationwide. A basic tenant of EbD™ is fostering student learning through T&E design based learning using integrative STEM education approaches. Achieving change of this order requires sustained systematic modifications to schooling, rethinking traditional approaches to pre/in-service professional development, and a fundamental redesign of the current teacher preparation process. Recognizing such large-scale change must be done in concert with state and national initiatives. EbD™ has worked in concert with the *Common Core State Standards* to incorporate mathematics and English/Language arts, as well as the *Next Generation Science Standards* for specifically addressing the practices, concepts, and disciplinary core ideas necessary to ensure technological literacy for all learners. In collaboration with these national STEM education initiatives EbD provides the educational infrastructure necessary for developing 21st Century educators capable of preparing today's students for tomorrow's global challenges.

Proposed Use of the Data - EbD Assessment

Assessing the extent of student learning as a result of participating in EbD™ is challenging given the very nature of integrative STEM education teaching practices and both individual and team approaches employed in T&E design based learning activities. EbD™ currently follows a fairly

traditional method of student assessment using pre/post EOC gain scores as a measure of changes in student content knowledge. In contrast, the T&E design challenges serve as a more progressive EOC summative assessment metric requiring alternative approaches to evaluating student comprehension as revealed in the evidence embedded in their design solutions. Together these data provide a measure of the extent to which participation in EbD™ is promoting STEM literacy. As a result of the Race to the Top initiatives in many states, teachers have begun to use the pre-post assessments in ways that help the teacher identify student learning gains. In 2014, Maryland and New York teachers use the pre-test to identify areas of strengths and weaknesses. They are then able to modify instructional strategies to help students achieve higher gains. These gains (or losses) are used by the teachers as part of the “Standards of Learning” that translates to a portion of their teacher effectiveness – or annual teacher evaluation. Scaling this model to other states so that teachers can be more efficient and successful is a proposed upgrade to the system.

Ties to Other Reform Efforts

In the context of global assessment metrics such as the *Programme for International Student Assessment* (PISA) (OECD, 1997), national assessment of student learning in the U.S.A. is evolving toward the use of open-ended, novel design-based scenarios that require learners to demonstrate understanding rather than recall. The dynamic and complex nature of T&E design based learning places unique cognitive demands on students and requires their use of STEM practices in producing viable design solutions. To evaluate development of these higher order cognitive skills, EbD™ is developing its assessment strategies to be in line not only with international tools (PISA), but national measures as well such as those found in both the NAEP 2014 Technology and Engineering Literacy Assessment (WestEd, 2009) and the NAEP 2009 Science Assessment Framework (NAGB, 2008). Student performance expectations correlate well with their ability to respond to a set of four cognitive demands (knowing that, knowing how, knowing why, and knowing when and where to apply knowledge) which can be assessed at the basic, proficient, and advanced levels. These cognitive demands offer a means of assessing knowledge

gained along the declarative, procedural, schematic, and strategic continuum (Wells, 2008, 2010).

EbD™ is incorporating these national assessment strategies and looking to document the connections between T&E design based instructional strategies and the cognitive domains of learning through this integrative STEM education approach.

Questions About EbD by Others

There are traditionally three questions asked by others (and responses) with regard to the program:

1. How much does it cost for the curriculum? The equipment? The materials? The software?
 - a. *Response: In a state that is a member of the EbD Consortium, the curriculum is free. Non- Consortium state schools may opt in by becoming part of the EbD Network or purchasing the course guide from the ITEEA web store. Some small processing equipment and hand tools are required. Each course has a list that is provided as part of the course guide. Most of the materials that are used in the EbD program are ones that can be purchased locally. The costs vary by course, and are provided as part of each course guide. The software required includes an office suite (e.g MS Office) and a design software. EbD Network schools are eligible to receive the Design Academy Suite of products from Autodesk, Inc. at no charge through a partnership agreement.*
2. Professional Development – where? When? How long? Is it required?
 - a. *RESPONSE: Professional development is available each summer at various locations around the country. The PD Planner can be found at www.iteea.org/PD. Institutes are generally one week in duration and cost approximately \$425 for the week. PD is not required, but highly recommended. All institutes are led by ITEEA Authorized Teacher Effectiveness Coaches and include all the materials, access to the MRe version of the guides. All PD is hands-on.*
3. If we are to teach STEM in our school – how do we teach engineering? We don't have an engineer in our school.
 - a. *Most schools have a Technology and Engineering teacher in their school. This teacher may teach design or other hands-on type of class. Some schools call it Technology Education. These teachers can be a significant component to an Integrative STEM program. A team of teachers – the Science, Mathematics and Technology/Engineering teacher can effectively deliver the STEM program such as EbD – each providing the content to make the instruction stronger.*

EbD Model for Preparing STEM Educators

For more information about Engineering byDesign™:

- | | |
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| a. www.engineeringbydesign.org | General Information |
| b. http://www.iteea.org/EbD/Resources/EbDresources.htm | Resources and PowerPoints |
| c. http://www.iteea.org/EbD/CATTS/cattsconsortium.htm | Consortium of States |
| d. http://www.iteea.org/EbD/PD/index.htm | Professional Development |

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